## Team digiLearn

# **Team Inventory**



Doctor Morgan Vigil-Hayes
Volodymyr Saruta
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Grave Shirey
Israel Bermudes
Kristine Hermosado
Sebastian Kastrul

## Caitlin Abuel

Applied Computer Science Surprise, AZ csa73@nau.edu 17 September, 2020

## Overview

The purpose of this team inventory document is to briefly introduce the members of digiLearn. The following pages outline the training, skills, and relevant experience of each team member.



## **Education**

#### Valley Vista High School AUG 2013 - May 2017 • GPA: 4.0

#### Northern Arizona University AUG 2017 - Present

- Expected Graduation 2021
- Relevant Courses
  - o CS399 Mobile App Development
  - o CS386 Software Engineering
  - o CS499 Open Source Software

## **Experience**

#### **Undergraduate Research** | NAU JAN 2020 - Present

- Responsibilities:
  - ∘ Translate dialogue to adhere to different predetermined registers using a Python script. ∘ Perform statistical analysis on various frequencies related to the prevalence of certain linguistic characteristics using R.

#### CS Teaching Assistant | NAU SEPT 2019 - MAY 2020

- Responsibilities:
  - ∘ Evaluate students' quizzes for proficiency in the understanding of operating systems concepts. ∘ Analyze students' code for readability and efficiency in implementing various data structures. ∘ Performed lab lectures for foundational computer science concepts such as polymorphism and inheritance.
  - $\circ$  Provided supplemental classroom support to other CS students using the Java language.  $\circ$  Assisted students one-on-one with lab projects during scheduled office hours.

### **Skills**

#### **Programming Languages**

- Kotlin Developed a simple android app to calculate GPA
- *C* Designed an operating system simulator demonstrating concepts such as scheduling, memory management, I/O, and concurrency.
- Java Implemented various data structures to hold sample data.

#### **Personal Projects**

• Pi-Hole -Implemented a network-level DNS sinkhole using a raspberry pi

### <u>Interests</u>

Digital art and design

## Grace Shirey

Computer Science Denver, Colorado Gas236@nau.edu



Chaparral High School AUG 2012 - MAY 2016 • GPA: 3.3

#### Northern Arizona University AUG 2016 - PRESENT

- Expected Graduation 2021
- Relevant Courses:
  - CS386 Software Engineering
  - o CS399 Mobile App Development
  - CS212 Web Programming

## **Experience**

**Developer Intern** | *Samba Safety* **MAY 2018** – **AUG 2018** 

- Responsibilities:
  - Front-end web development using HTML/CSS/JavaScript and the Vue.js framework with some minor back-end development in Java.
    - Leveraged source control using Git and was responsible for unit testing with the Jest testing framework.

## **Skills**

#### **Programming Languages**

- Python used in Software Engineering
- HTML/CSS used in creating and laying out websites
- JavaScript used for developing websites
- Android used for creating mobile applications
- Java used for backend development

## Israel Bermudes



Computer Science Phoenix, Arizona Ilb8@nau.edu

#### Camelback Montessori College Prep. 2011 - 2016

• GPA: 3.8

**UNIVERSITY 2016 - Present** 

- Expected Graduation 2021
- Relevant Courses:
  - CS 460 Computer Networks
  - o INF 638 Cryptography and Public Key Infrastructure
  - o CS 249 Data Structures

## **Experience**

#### Software Developer Intern | Charles Schwab Corporation June 2020 – August 2020

- Responsibilities:
  - Java development
  - o REST service development
  - Quality Assurance testing

**Teachers Assistant** | Northern Arizona University 2018 - 2020

- Responsibilities:
  - o Grading homework, quizzes, and test
  - Assisting students in open office hours on campus

## **Skills**

#### **Programming Languages**

• Java – A significant portion of coursework at NAU, and development work at Charles Schwab is done in Java. • C – In CS 480, C was used to model a functional operating system to understand resource management. • Python – While CS 460 is the most recent class to use Python it is a syntactically simple language to pick up again.

#### **Personal Projects**

• Totient – A decentralized, security and privacy focused messaging app that has been in development since 2017.

## Kristine Mae Hermosado



Computer Science Apache Junction, AZ

### Apache Junction High School August 2013 - May 2017

• GPA: 3.9

### Northern Arizona University August 2017 - Present

- Expected Graduation 2012
- Relevant Courses:
  - o CS399 Mobile App Development
  - o CS212 Web Development

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## **Experience**

#### Web Programming | CS212 August 2018 - December 2018

- Responsibilities:
  - o Created a usable website using HTML, JavaScript, and SQL.
  - o Understand the differences of the front-end and back-end work.

### **Skills**

#### **Programming Languages**

- Java Created programs that uses different kinds of data structure and algorithms.
- Python Learned object-oriented principles through Python.
- Kotlin Created a mobile project using Kotlin.

### **Interests**

- Creating effective and appealing designs for websites and mobile applications.
- Different ways to set up a network connection.

## Sebastian Kastrul

Computer Science Phoenix, Arizona smk376@nau.edu



#### Sunnyslope High School 2012- 2016 • GPA: 3.8

#### **UNIVERSITY DATE - DATE**

- Expected Graduation 2021
- Relevant Courses:
  - o CS460 Computer Networks
  - o CS399 Mobile App Development
  - o CS312 Web Programming 2

## **Experience**

### Undergraduate Research Assistant | NAU - Floodaware Project May 2020 - Present

- Responsibilities:
  - Maintain and innovate upon the hardware and software of a proprietary smart camera system. Develop software for a variety of purposes, including web scraping and image processing.

#### **Teaching Assistant** | NAU - CS249 and CS315 **January 2019 - May 2020**

- Responsibilities:
  - $\circ$  Evaluate students' theoretical machines and proofs for mastery over automata theory concepts.  $\circ$  Analyze students' code for readability, good programming practices, and sound logic in the implementation of data structures
  - o Tutored students on advanced practical and theoretical computer science concepts.

## **Skills**

### **Programming Languages**

- Kotlin / Android Studio Developed a fully functional note-taking application for Android and a prototype distributed messaging application.
- *C* Built a simulator of a primitive operating system including resource and memory management, scheduling, and preemptive process switching.
- Python Developed in python for a variety of purposes including image processing, integrated systems, web scraping, and more.
- MEAN Stack Developed a simple server to distribute dynamic and templated web pages.

## <u>Interests</u>

- Visual communications and graphic design.
- Ethically designed and truly private software and digital communication.